

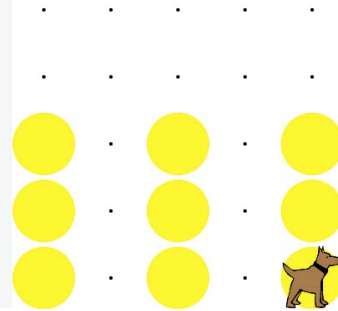


CodeHS

Intro to Programming with Karel the Dog

OVERVIEW

Learn the basics of computer science, programming, and computational thinking with Karel the Dog. Students give commands to the dog to practice foundational concepts and solve programming puzzles. This is a great first course for middle schoolers and can be done with text or block-based programming.



TEACHER TOOLS

Monitor class and individual student progress, easily and efficiently grade student work, design a customizable and dynamic class syllabus and more. Teachers find tools to save them time and focus one-on-one with their students.

TEACHER RESOURCES

Access daily lesson plans, offline handouts and activities, sample solutions and more. Teachers have access to all of the resources they need to teach their class, all in one place.

TEACHER SUPPORT

CodeHS tutors help with debugging and provide feedback to teachers working through CodeHS content. Our Account Management Team assists with implementation and best practices before and during the school year.

AUTOGRADING

Autograding provides immediate feedback on the functionality and style of a program. Students receive helpful feedback to help them debug their programs, without needing immediate support from their teacher.

CREATE AND CUSTOMIZE CURRICULUM

With CodeHS Create, teachers can customize their own curriculum and create exercises, projects, assessments, autograders and more.